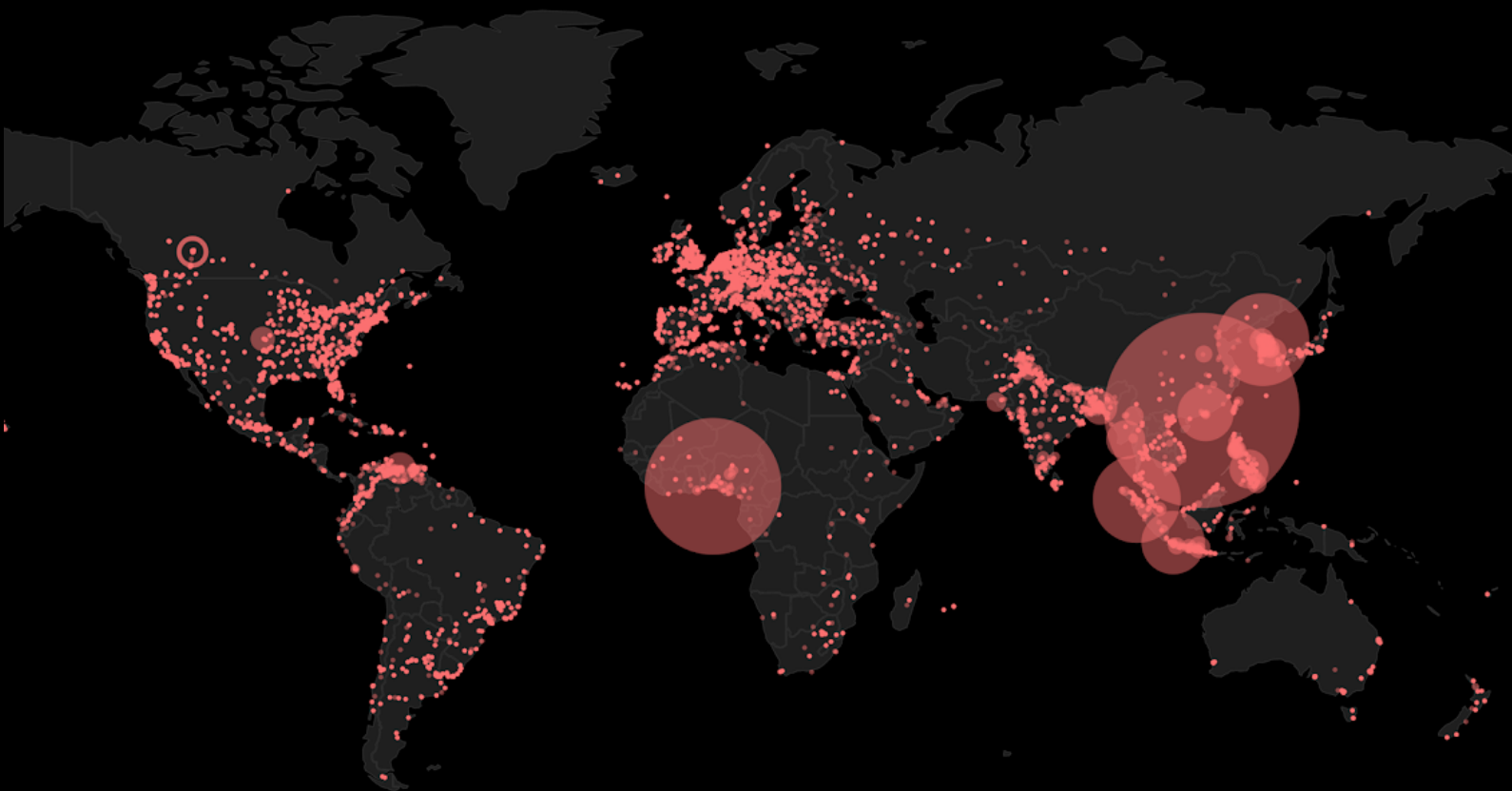




Empowering Digital Nomads



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1. Motivation

1-1. Rise of Digital Nomadism

Digital nomads - people who travel around the world and work remotely - is a widespread trend for younger generations. 4.8 million Americans described themselves as digital nomads in the recent MBO Partners State of Independence Research Brief. While, 27% of traditional U.S. workers said they "might" become digital nomads in the next 2-3 years, and 11% said they hope to.¹

Even multinational companies are offering more flexibility to work remotely - whether that's for one day a week or weeks at a time. This allows people the opportunity to see the world and feel a sense of freedom, while still working for a living. The younger generations are not willing to have a ball and chain attaching them to a physical office space where they must sit in a small cubicle, make small talk and work set hours that don't allow them the flexibility to choose how they live their lives.

Not to mention the fact that buying a house has become almost impossible for many young people across the world. Only a decade or so ago, travelling to another continent was a once in a lifetime opportunity for most people, now with more affordable travel options, people have the opportunity to travel further afield more frequently and the desire for this travel and self-exploration is more evident than ever before.

Digital Nomadism will become the mainstream lifestyle of the Homo Sapiens soon. The interesting fact is that the Homo Sapiens millions of years ago were all nomads originally. They moved around in search of food and a place to rest until the era of agrarian society arrived. Now the absurdly expensive property prices and increased precarious job status will make the Homo Sapiens move around again from place to place working remotely or becoming permanent temp workers.²

1-2. Era of Post-work

Many people think that Artificial Intelligence will shake up our daily lives soon (some believe it's happening already). Automation is expected to reduce the amount of extensive human working time and kill repetitive work. People will no longer need to be employed in a permanent or nine-to-six workplace. For some people, this might sound frightening, but

¹ <https://www.mbopartners.com/state-of-independence/research-trends-digital-nomads/>

² <https://biz30.timedoctor.com/employee-extinction-the-rise-of-contract-temp-workers-in-business/>

actually, there are potentially lots of benefits - including Post-work and Universal Basic Income (UBI).

The theory of UBI is already being tested and it is interesting to see how the people in the test pilot are using their spare time.³ During his presidential election pledge, Andrew Yang suggested that the government should give a monthly payment of \$1,000 to every American adult.⁴ Even though this controversial topic sounds like a utopian premise, 30.9% of men and 44.8% of women aged 55-64 are not in the labour market in Europe, and many of them may be dependent on social welfare aids.⁵

Hannah Arendt, a German-American philosopher has defined the basic components of what defines Vita Activa (active life) - labor, work and action in her book *The Human Condition* published in 1958. Labor is the activity which is tied to the human condition of life, while work is the activity which is tied to the condition of worldliness, and action is the activity tied to the condition of plurality.⁶

When automation and UBI allow us to be free from labor (so we are no longer programmed to sustain basic survival), work and action may become a huge part of our daily lives. Since most people won't all-of-sudden become creators or politicians speaking out to the public, the importance of consuming materials, content, relationships, self-promotion in communities, profit seeking, or anything that defines human secularism.

1-3. Power of Gamification on Blockchain

The concept of gamification was first introduced in 2008 by Steffen P. Walz in his book *The Gameful World* as a set of activities and processes infused with elements from games to make it more engaging for people.⁷ Even though the term is more focused on the incorporation of the social/reward aspects of games into software, this has become a cultural phenomenon in the blockchain world.

Many people are thrilled about the invention of Bitcoin as a new form of international transaction system without centralised institutions. However, the mega success was not merely from the intrinsic value as a global decentralised financial instrument. The inherently volatile Bitcoin price and digital financial game that can't be regulated or shut down has created a wide ranging ecosystem including miners, investors, exchanges, custodians, secured loans, crypto wallets, and so much more.⁸

3

<https://www.theguardian.com/inequality/2018/jan/12/money-for-nothing-is-finlands-universal-basic-income-trial-too-good-to-be-true>

⁴ <https://www.yang2020.com/what-is-freedom-dividend-faq/>

⁵ https://ec.europa.eu/eurostat/statistics-explained/index.php/People_outside_the_labour_market

⁶ https://en.wikipedia.org/wiki/The_Human_Condition

⁷ <https://books.google.ie/books?id=vDxTBgAAQBAJ>

⁸ <https://blog.coinbase.com/charting-the-course-of-bitcoin-11-years-and-counting-b4e17969d4e1>

The first-ever cryptographic-gamification applied to the community model is Steem blockchain introduced in 2016 by Dan Larimer and Ned Scott. As explained in its whitepaper, Steem is designed from the ground up to address the major barriers to adoption and monetization of a social media based economy.⁹ The unique monetary instruments called STEEM, Steem Power, and Steem Dollar conduct the perfect reproduction of human society and politics.

Cryptocurrency makes it easier for people to move money from country to country and person to person, without the need of centralised governance. This results in money being moved more easily, faster and with less fees incurred when compared to a typical banking transaction across country borders. This intrinsic uniqueness has shown limitless potential to form a variety of types of gamification in Blockchain.

1-4. Opportunity with DApps

DApp - refers to the decentralised application that runs on Blockchain or utilises some part of blockchain technology - was introduced with the debut of Ethereum Blockchain. The fact that the decentralised computing network allows developers to program their own functionalities (not just monetary transactions) has opened the new world to create gamified applications on blockchain.

With the upcoming shift in the human lifestyle into post-work and digital nomadism, we believe that the creation of DApps that deliver the power of gamified experiences in a variety of scopes that fit in the nomadic life will empower their new life forms.

⁹ <https://github.com/steemit/whitepaper/blob/master/whitepaper.md>

2. HUNT Network

HUNT Network is a group of DApps for the digital nomads all around the world. We are aiming to create a DApp world that empowers people who are in transition to the post-work and digital nomadic life by utilising the gamified blockchain and cryptocurrency mechanism.

As we demonstrated above, the shifts in upcoming human lifestyles will lead people back to the nomadic lifestyle fueled by the Internet, blockchain and cryptocurrency. People will seek more opportunities for work (in terms of fulfilling their non-survival needs) and actions (for interpersonal and political friction in communities).

The DApps in the HUNT Network are using the power of gamification on blockchain to effectuate the intent of consuming their spare time, extending their online influence on communities, and reshaping their financial capability in the wave.

2-1. Steemhunt

Steemhunt (<https://steemhunt.com/>) was introduced on March 5th, 2018 with the aim of becoming a Steem-fueled community for hunting cool new products by tech early-adopters.¹⁰ We call them "Hunters." Hunters can get crypto rewards for sharing the coolest/newest products and competing on a daily basis. Our mission for Steemhunt is to build an ad-free and self-sustainable tech community that will open up a new market for tech product launches.

Tech geeks enjoy discovering something cool first, and love to brag in their community. Reddit and Product Hunt initiated this concept originally, and we think by adding the token model to this community theme it will spike up their motivation to dig out cooler and newer stuff voluntarily.

Hunters can get crypto rewards for sharing the coolest/newest products and competing on a daily basis. So far there are 106,111 products being discovered, and each hunt post gets \$2.43 worth of rewards on average.¹¹ The highest amount earned for a single hunt post was \$247.13.¹²

Since Steemhunt is run by a blockchain-powered reward system that motivates hunter's activities as well as the daily competition theme, it will remain as a sustainable community for tech early-adopters without display ads that damage user experience.

¹⁰

<https://steemit.com/steemdev/@steemhunt/introducing-steemhunt-daily-ranking-of-effortlessly-cool-products-fueled-by-steem-blockchain>

¹¹ <https://steemhunt.com/> (stats as of September 14, 2020)

¹² <https://steemhunt.com/@kingscrown/bitcoin-mining-simulator-feel-like-a-bitcoin-millionaire-and-build-mining-farms>

2-2. Nomadtask

Nomadtask (<http://nomadtask.com/>) is a on-demand marketing task marketplace that enables individuals and businesses (called “Makers”) to utilise crowdsourced workers to achieve their marketing missions such as promoting content or social channels, increasing downloads or new users, raising review content about their products/services, running a survey, and performing a beta test.

Workers, previously known as “Hunters”, can join the marketing tasks posted by makers and complete the missions in exchange for a rate set by the maker. Hunters receive their rewards in a form of USD (United State Dollar) Point that can be transferred into cryptocurrencies (HUNT, ETH, XRP) or a Nomadtask coupon.

Nomadtask ran a beta test for five months during the 2nd half of 2019. A total of 2,683 hunters joined for the beta test and registered over 3,000 social channels (with a combined total followers of over 1.6 billion). More than 5,000 marketing quests were generated and joined by hunters.

After the successful beta test operation, Nomadtask had a public launch on February 1st, 2020. As of September 14, 2020, 95,000+ new users have joined and 5,500+ tasks were created.

2-3. LOL Hunt

LOL Hunt (<https://lol.hunt.town/>) is a funny video curation community that runs a daily top chart for Youtube clips. Anyone can simply share and upvote videos, and user data is stored privately via Blockstack blockchain.

American adults spend over 11 hours a day listening to, watching, reading or generally interacting with media channels.¹³ With an overwhelming amount of content out there, we wanted to create a funny video ranking chart that is curated and determined by the users around the world.

LOL Hunt shows a daily ranking chart of the funniest Youtube clips that are shared and upvoted by the community users, not censored by centralised platforms. It also aims to provide a media channel that does not accumulate/utilise user’s upvoting and posting activities to create targeted ads, instead we want to bring the privacy control back to the user.

¹³ <https://www.nielsen.com/us/en/insights/article/2018/time-flies-us-adults-now-spend-nearly-half-a-day-interacting-with-media/>

In order to achieve this mission, LOL Hunt does not save users upvoting or sharing activities on the server. Instead, it uses Blockstack, a revolutionary user authentication and decentralized storage system that gives users full control of their data.¹⁴ The user activity data (user information, voting/posting history) is saved privately on Gaia Storage. The Gaia Storage System keeps the data encrypted. LOL Hunt was ranked no.36 among 248 Blockstack apps in December 2019.¹⁵

2-4. Neverlose.money

“If you aren’t thinking about owning a stock for 10 years, don’t even think about owning it for 10 minutes.” - Warren Buffett

While many people only remember the overheated market rally in 2018, crypto pioneers have focused on the potential of a new era of decentralised finance (called “DeFi”). Defi refers to the ecosystem of financial applications that are being developed on top of blockchain systems.¹⁶ The total value of locked up tokens via DeFi platforms have surpassed over 8 billion dollars (as of September 15, 2020).¹⁷

Most of the DeFi platforms are currently in the areas of lending, trading, and yield farming right now. But the sector we’re aiming for is long-term investment and savings, which is one of the most basic and fundamental areas. Despite the rapid increases in different types of saving/investing instruments, a general bank account still holds the biggest share of financial assets for families.¹⁸

Neverlose.money (<http://neverlose.money/>) is a decentralised and gamified long-term saving/investment asset enhancer. Following the value investment strategy, Neverlose.money enables people to create a locked-up asset by smart contract and spread catalytic earnings for the asset holders.

Neverlose.money consists of the following sections:

1. **Long-term locked-up asset element:** users can create an asset element that is locked-up in a smart contract with a set binding period.
2. **Breaching penalty fund:** to enhance the long-term value investment, the users who break the smart contract within the binding period will be charged a 10% penalty fee. 7% of this penalty fund will be distributed to the asset element holders who have active WARREN locked-up assets, and 3% will go to the platform fees. Any of the assets that complete the lock-up period won’t be deducted any fees.

¹⁴ <https://blockstack.org/>

¹⁵ <https://app.co/mining/december-2019>

¹⁶ <https://academy.binance.com/glossary/defi>

¹⁷ <https://defipulse.com/>

¹⁸ <https://www.statista.com/statistics/246210/percentage-of-us-families-with-financial-assets-by-type/>

3. WARREN governance token: WARREN is an ERC-20 token that represents the long-term saving strengths of each asset element holder on the Neverlose.money platform. The WARREN token balance of each holder determines the amount of earnings to be earned from the breaching penalty fund. The more WARREN tokens you have, the more shares you can earn from the breaching penalty fund of other users. This also allows for the voting of additional asset pools to be listed on the Neverlose.money platform.

As described above in no.2, the 3% of the 10% penalty fund will be deducted as a platform fee. This fee will be converted to HUNT token and added to the quarterly fee-based token burning model (please read the chapter 3-2 for more details).

Neverlose.money is in a prototyping stage, and any of the plans/descriptions addressed in this whitepaper can be altered/cancelled due to the unexpected circumstances. Please follow the official project website <http://hunt.town/> or the official blog <https://steemit.com/@steemhunt> to see the up-to-date information.

2-5. Upcoming DApps

The goal of HUNT Network is to create a DApp world that empowers people who are in transition to the post-work and digital nomadic life by utilising the gamified blockchain and cryptocurrency mechanism. To achieve this goal, HUNT Network will launch new DApps and invite 3rd-party services to join the HUNT Network. If a 3rd-party service/app, which is not directly related to the concept of HUNT Network, is interested in joining our platform, they are welcome to if they are likely to leverage our token economy and build synergy.

3. HUNT Token

HUNT token is a ERC20 based cryptocurrency that works as the key currency for HUNT DApp users to empower their digital lifestyle. It can be directly used in each DApp or utilized as a vehicle token for different purposes. Each DApp on the HUNT Network may use its own token if it needs a separate or additional token structure.

The HUNT tokens are utility tokens that various participants can hold or consume within the platform, and thus derive their entire value from DApps and services provided by the HUNT Platform. It can be used as a means of payment for consuming service/product or instruments of rewards within the HUNT DApps.

3-1. HUNT Token at Nomadtask

As we illustrated in chapter 2-2, workers join tasks launched by makers, complete the marketing missions, and earn the rewards that the maker sets.

When a maker launches a task, the maker needs to set the total reward fund for his/her task and make the payment via HUNT token as well as other methods such as ETH/BTC/STEEM or a credit card. As a key currency of HUNT Network, the conversion cost for HUNT is smaller than other methods, which constitutes over 62% of the total quest payment requests (as of March 16, 2020).

Hunters receive their rewards in a form of USD (United State Dollar) Point that can be transferred into HUNT, ETH, XRP tokens or a Nomadtask coupon. Since HUNT tokens have lower conversion cost than other tokens, over 35% of the total withdrawal requests are made via HUNT tokens (as of March 16, 2020).

Also, we have found that over 8% of the total active workers have experienced creating tasks as a maker.¹⁹ This means that an interchangeable token utility has been formed on Nomadtask.

3-2. HUNT Burning Mechanism

In order to expand the user base, HUNT DApps utilise a variety of different token systems such as BTC, ETH, STEEM and fiat currencies (USD & KRW) as well as HUNT. In order to promote HUNT utility and share revenue with HUNT token holders, all fee-based revenues

¹⁹ The proportion of hunters who have been rewarded at least once as of March 16, 2020.

that are not made via HUNT tokens on our DApps are converted to HUNT tokens, and they are burned on a quarterly basis. The burning model is different for each DApp and some DApps may deduct the operation fees prior to the burning fund.

This burning system is designed to benefit the HUNT holders when HUNT Dapps have more users or increases its revenue. In other words, we aim to connect the HUNT token value to the business model of the HUNT DApps. Please check out the up-to-date amount of tokens burnt so far at <https://token.hunt.town/>.

3-2-1. Nomadtask Burning Model

Nomadtask (<https://nomadtask.com/>) is a two-sided platform between makers and workers. Makers create a marketing task that invites workers to perform a set task for their marketing purpose in exchange for a reward.

Makers can make the payment via the following payment instruments with a set operation and conversion fees (this may change promptly, so please follow the website <https://nomadtask.com/> for more up-to-date information).

- BTC, ETH, STEEM, Fiat currencies (USD and KRW)- 10% fees
- HUNT-no fees

Also, workers can withdraw their USD Point-based rewards via the following transfer methods:

- ETH, XRP- 10% conversion fees
- HUNT-no fees

The 10% fee revenue from the non-HUNT payment methods from both makers and workers will be converted to HUNT tokens and burned on a quarterly basis. When makers/workers use more HUNT tokens to make their payment or withdraw rewards, the amount of HUNT tokens to be burned will decrease, which will benefit the HUNT token utility. On the other hand, if makers/workers use non-HUNT payment methods it will reduce the token supply as more HUNT tokens will be burned.

3-2-2. Neverlose.money Burning Model

Neverlose.money (<http://neverlose.money/>) is a DeFi project that is designed to prosper the long-term saving/investment asset management on top of a smart contract environment. As described above (the chapter 2-4), the users who break lock-up period will be charged 10%

penalty fees of the total fund amount as a breaching penalty fee. 7% out of the fund will be distributed to the active asset element holders and 3% to the platform fees.

The 3% of the platform fees will be converted to HUNT and added to the quarterly HUNT token burning fund, and will be burnt. The platform fees or the burning amount can be varied/alterd on each term.

3-3-3. More DApps on the Burning Model

As the HUNT Network expands and more DApps are added, we will try to allocate some part of the revenue or cash flow via the DApp into the quarterly token burning fund so that adding more DApps on our network can increase the value of HUNT token. You can find more up-to-date information on the <https://token.hunt.town/> website.

4. Token Distribution

The main HUNT token model has shifted into the burning system since May 2020.²⁰ To maximise the effect of the burning model and reduce the token leakage into the market, we have been constantly burning a large amount of tokens, so the current token supply is completely different to the initial token supply.

4-1. Initial Token Supply (History)

A total of 500 million HUNT tokens were issued on the Ethereum network, and the distribution was planned as below:

- Ecosystem and community building airdrops - 250M (50%)
- Reserve for future business development - 100M (20%)
- Team members (2 year vesting) - 50M (10%)
- 1st round funding - 50M (10%)
- 2nd round funding - 50M (10%)

4-2. Changes in the Token Supply and Vesting Schedule

- In March 2019, 1st round funding was completed (50,000,000 tokens).
- On May 27, 2020, 1,311,205 tokens were burnt as part of the Q1-2020 fee-based revenue burning system.²¹
- From March 2018 to May 2020, the ecosystem and community building airdrops were completed (63,421,330 tokens). On June 11, 2020, the 186,578,670 tokens that were left-over from the ecosystem and community building airdrops were burnt.²²
- On July 1, 2020, 1,868,664 tokens were burnt as part of the Q2-2020 fee-based revenue burning system.²³
- On September 18, 2020, tokens that were allocated to the team members and 2nd round funding (amounting to 100,000,000) are scheduled to be burnt. Also, 90,000,000 tokens from the business development fund will be locked until March 1, 2021, and a daily vesting will begin.²⁴

²⁰ <https://steemit.com/hunt/@steemhunt/hunt-token-burning-system-and-end-of-ecosystem-bounties>

²¹ <https://etherscan.io/tx/0x142a1b5b51d9d77f74480b6c525cc354b07983dee7e9cb5cabb1eb88each6b76>

²² <https://etherscan.io/tx/0x2b7d8383c94a8964c93e7d3f3f18d4be58533e03c4aa8c6db396301879c8d41c>

²³ <https://etherscan.io/tx/0xde774b055ec22a8e1755b53274ac032e317167b9276f3ea54c2ed57c0c45e139>

²⁴

https://assets.ctfassets.net/nbz02hprwl3/TaGX7zN8P2ca5DLA8AVBx/c382a66ca8d810b231ccb83a9ad1bbd0/536_HUNT_01.pdf

4-3. Token Distributions after September 18, 2020

There are currently 210,241,461 HUNT tokens in supply.

- Market circulating supply - 120,241,461 HUNT
- Reserve for future business development (locked up until March 1, 2021) - 90,000,000 HUNT

Quarterly token burning from fee-based revenue will be continued on a quarterly basis, which will reduce more token supply on the market. Please check out the up-to-date amount of tokens burnt and further changes in token distribution plan at <https://token.hunt.town/>.

5. Team and Roadmap

Please note that the following team and roadmap information may become out-dated in relation to the changes in HUNT team operation. Please check out <https://token.hunt.town> to find the most recent version.

5-1. The team

DongHyeok Kim (Co-founder, development)

12+ years of full-stack dev

7+ years as start-up founder

University of Sydney (Computer Science)

(previously) Co-founder at Notivo

<https://www.linkedin.com/in/sydneyitguy/>

YoungHwi Cho (Co-founder, design/marketing)

9+ years of product dev

5+ years as start-up founder

Ohio State University (Business)

(previously) Canon Korea

<https://www.linkedin.com/in/andrewyhwc/>

SungWoo Park (development)

5+ years of full-stack dev

3+ years as start-up founder

Johns Hopkins University (Computer Science)

(previously) Co-founder at Sketchware

<https://www.linkedin.com/in/sungwoopark95/>

5-2. Roadmap

Since this new venture can entail many unexpected changes in market needs and regulations during the building of revenue streams on the token model, our roadmap will continuously be refined.

2018	1Q	Launch Steemhunt.com
	2Q	Initiate HUNT token ecosystem bounties
	3Q	Launch blockchain account creation directly via Steemhunt.com
	4Q	Initiate Steem Witness node to expand community influence
2019	1Q	Create HUNT token wallet and initiate token listing strategy
	2Q	List HUNT on Daybit exchange market
	3Q	Launch Nomadtask beta version
	4Q	Launch LOL Hunt, Achieve 2,000+ beta users
2020	1Q	Launch Nomadtask public version List HUNT on GOPAX and ProBit exchange market
	2Q	Achieve 50,000+ Nomadtask users Initiate HUNT token burning system
	3Q	Achieve 100,000+ Nomadtask users List HUNT on Upbit exchange market
	4Q	Launch of the beta version of Neverlose.money

6. Disclaimer

This white paper may be amended from time to time without notice. This white paper is intended to provide general information and is not meant to be exhaustive, comprehensive or authoritative. BourbonShake Inc. or its related corporations and/or corporate affiliates accepts no liability in relation to the white paper, or any reliance on the white paper, and does not warrant the accuracy or completeness of the white paper.

The risks described below, and or other additional risks presently regarded to be immaterial actually materialize, the commercial viability of HUNT Network may be materially and adversely affected, and could result in the destruction of the HUNT tokens or and/or the termination of the development or operation of HUNT Network.

1. The development or deployment of HUNT Network, and other products and services of BourbonShake Inc. or its related corporations and/or corporate affiliates may fail, be abandoned or be delayed for a number of reasons, including lack of funding, lack of commercial success or prospects, or lack of use by advertisers, publishers, and/or users.
2. BourbonShake Inc. or its related corporations and/or corporate affiliates may lose access to its private keys or be subject to data breach or data loss. BourbonShake Inc. or its related corporations and/or corporate affiliates plans on implementing reasonable security procedures, however BourbonShake Inc. or its related corporations and/or corporate affiliates cannot predict the success of any security precautions.
3. The functionality of HUNT tokens is complex, will require enhancements and product support over time, and full functionality may take longer than expected. The full functionality of such tokens is not yet complete and no assurance can be provided of such completion.
4. Any third party that gains access to private keys associated with a wallet may be able to gain access to the wallet. Loss or destruction of such private keys may also be irreversible.
5. The value of BTC, ETH, STEEM, XRP, WARREN and HUNT may drop significantly, depriving BourbonShake Inc. or its related corporations and/or corporate affiliates or resources required to continue operation.
6. Cryptocurrencies are subject to regulatory scrutiny by government authorities and other regulatory bodies around the world, and BourbonShake Inc. or its related corporations and/or corporate affiliates could be adversely affected by one or more enquiries or actions.
7. Expectations regarding the form and functionality of the HUNT Platform, which are held by purchasers of the HUNT tokens (whether due to the white paper or otherwise) may not be met upon release of the HUNT Network and/or the HUNT tokens, for any number of reasons including a change in the design and implementation plans, or delays or differences upon execution.

8. The Ethereum and Steem blockchain is still in a relatively early stage of development and is not completely proven. Any malfunction, flaws, breakdown or abandonment of the Ethereum and Steem blockchain may have a material adverse effect on the HUNT tokens or the HUNT Platform.
9. The Ethereum and Steem blockchain is expected to undergo a change in consensus protocol/algorithm. This represents a risk to HUNT tokens, including the utility of such tokens for obtaining the services and/or products provided by HUNT Network, if methods are developed which render ineffective the new cryptographic consensus mechanism that will in the future underpin the Ethereum and Steem blockchain.
10. Advances in code cracking, or technical advances such as the development of quantum computing, may present risks to cryptocurrencies and BourbonShake Inc. or its related corporations and/or corporate affiliates, which could result in the theft or loss of HUNT tokens.
11. Token transactions are irrevocable and stolen or incorrectly transferred HUNT tokens may be irretrievable. As a result, any incorrectly executed HUNT tokens transactions could adversely affect the value of HUNT tokens. Token transactions are not, from an administrative perspective, reversible without the consent and active participation of the recipient of the transaction or, in theory, control or consent of a majority of the processing power on the relevant blockchain. Once a transaction has been verified and recorded in a block that is added to the blockchain, an incorrect transfer of HUNT tokens or a theft of HUNT tokens generally will not be reversible and there may be no compensation for any such transfer or theft. Such loss could adversely affect the value of HUNT tokens.
12. The original version of this white paper is in English and translated versions may have inaccuracies or errors. The English version of the white paper shall take precedence over the translated versions. Please refer to the English version of the white paper if you require any clarification.
13. There will be no cancellations of HUNT token purchases, and no refunds for completed purchases.

7. Connect with HUNT

Steemhunt - <https://steemhunt.com/>

Nomadtask - <http://nomadtask.com/>

LOL Hunt - <https://lol.hunt.town/>

Neverlose.money - <http://neverlose.money/>

HUNT Network - <https://token.hunt.town>

Github repo - <https://github.com/Steemhunt>

Official blog - <https://steemit.com/@steemhunt>

Discord - <https://discord.gg/mWXpgks>

Telegram - <https://t.me/steemhunt>

Kakaotalk - <https://open.kakao.com/o/g1odiHhb>

Twitter - <https://twitter.com/@steemhunt>

Reddit - <https://www.reddit.com/r/steemhunt/>

Facebook - <https://www.facebook.com/contact.hunt/>

Youtube - https://www.youtube.com/channel/UCr-LidolaEn_bN1yhVfgRzA

email - admin@hunt.town

- END OF DOCUMENT -